

NAME: Captain Nicolai Dekker

**TYPE:** Marine

**SUMMARY: Brave, bitter and a true Warrior** 



HIT POINTS (49)

		-		
			_ '	_ ' _ '
				1 1
1 1		1 1	1 1	
1 1	1 1	1	1 1	

Brawling 6D Climbing 4D

Jumping 4D Lifting 5D

### DEXTERITY (3D+2)

Firearms: P&R 5D+2 (Rifles 7D+2) (Pistols 6D+2)
Dodge 4D+2
Acrobatics 3D+2

Melee Weapon 4D+2 Drive 3D+2

Running 3D+2 Throwing 4D (Grenades 5D)

## **CONSTITUTION (4D+2)**

Endurance 5D Resistance 6D+2 (Pain 7D+2)

Willpower 5D+2 Swimming 4D+2

#### **KNOWLEDGE (1D+1)**

Tactics 2D+1 (Infantry 3D+1) Weapons Tech 1D+2
Demolitions 2D+1 Education 2D+1

# INSTINCTS (3D+1)

Survival 4D+1 (Desert 5D+1) Search 3D+2 <u>Tracking 3D+2 (Desert 4D+2) Stealth 3D+1</u>

## PRESENCE (2D)

Command 3D (Infantry 4D) Persuasion 2D

CHI_	
СНР	
•	

WEAPONS_	

DESCRIPTION		
BACKGROUND		
PERSONALITY		
EQUIPMENT		
CONNECTIONS		
OTHER		